Ezekiel 36:37. This is what the Sovereign Lord Yehowah has said; This is what I shall yet let myself be searched for by the house of Israel to do for them; I shall multiply them like a flock with men. 1

Footnote: Or, humankind Hebrew, 'a·dham'; Latin, ho'mi·num

[9] - References:

- And one of the seven angels that had the seven bowls came and spoke with me, saying; Come, I will show you the judgment upon the great harlot who sits on many waters. (Revelation 17:1)
- With whom the kings of the earth committed fornication, whereas those who inhabit the earth were made drunk with the wine of her fornication. (Revelation 17:2)
- And I went on to say to them; Throw away, each one of You, the disgusting things of his eyes, and with the dungy idols of Egypt do not defile yourselves. I am Yehowah Your God. (Ezekiel 20:7)
- He will certainly turn to the prayer of those stripped of everything, and not despise their prayer. (Psalms 102:17)
- Search for Yehowah, You people, while he may be found. Call to him while he proves to be near. (Isaiah 55:6)
- And you will certainly call me and come and pray to me, and I will listen to you. (Jeremiah 29:12)
- To Zion they will keep asking the way, with their faces in that direction, saying, Come and let us join ourselves to Yehowah in an indefinitely lasting covenant that will not be forgotten.

 (Jeremiah 50:5)
- And I shall certainly bring the third part through the fire, and I shall actually refine them as in the refining of silver, and examine them as in the examining of gold. It, for its part, will call upon my name, and I, for my part, will answer it. I will say, It is my people, and it, in its turn, will say, Yehowah is my God. (Zechariah 13:9)
- Keep on asking, and it will be given You, keep on seeking, and You will find, keep on knocking, and it will be opened to You.
 (Matthew 7:7)

And I will multiply upon you humankind, the whole house of Israel, all of it, and the cities must become inhabited, and the devastated places themselves will be rebuilt. (Ezekiel 36:10)